

EYE OF THE BEHOLDER II

LEVEL MAPS

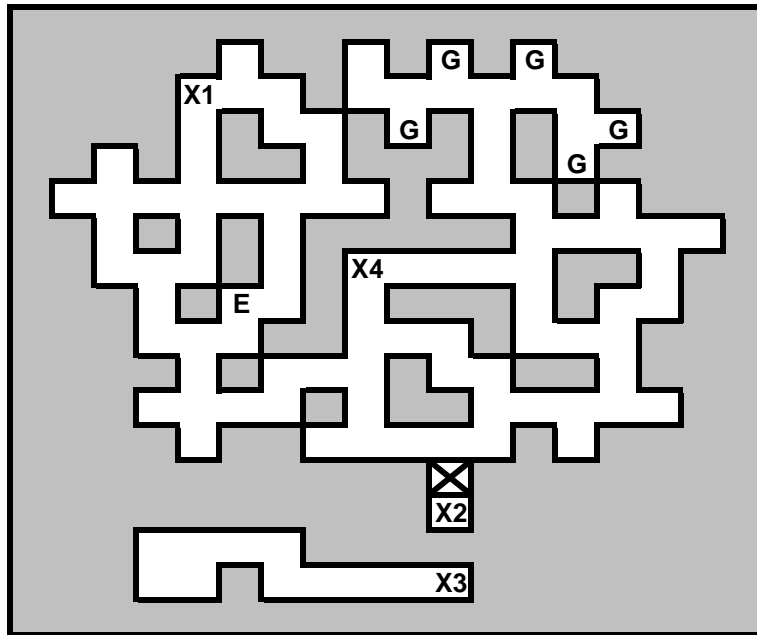
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The maps contained in this document were compiled from a variety of online sources, though mostly my own maps drawn while re-playing the game in February 2005.

My aim in creating these maps was to display all the relevant information for each level in an easy to understand guide for quick and easy reference. The solution maps I found online were not particularly user-friendly, so I decided to compile my own. While my maps are not as exhaustive regarding items and encounters as other resources, they contain all necessary information, such as where exits/portals/pits lead to, and what keys are required for which locks. This information is displayed in a readily usable and consistent manner throughout all the maps contained herein.

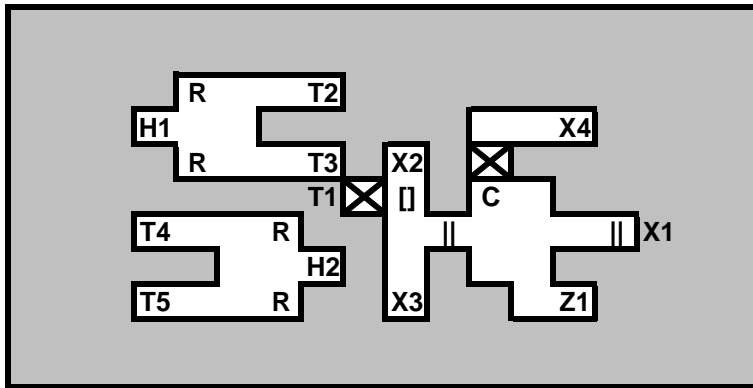
The maps are, to the best of my knowledge, complete and without error. If you think any of the information is wrong, please contact me at [ravensblade \(at\) ntlworld \(dot\) com](mailto:ravensblade@ntlworld.com) with any queries or corrections.

Forest



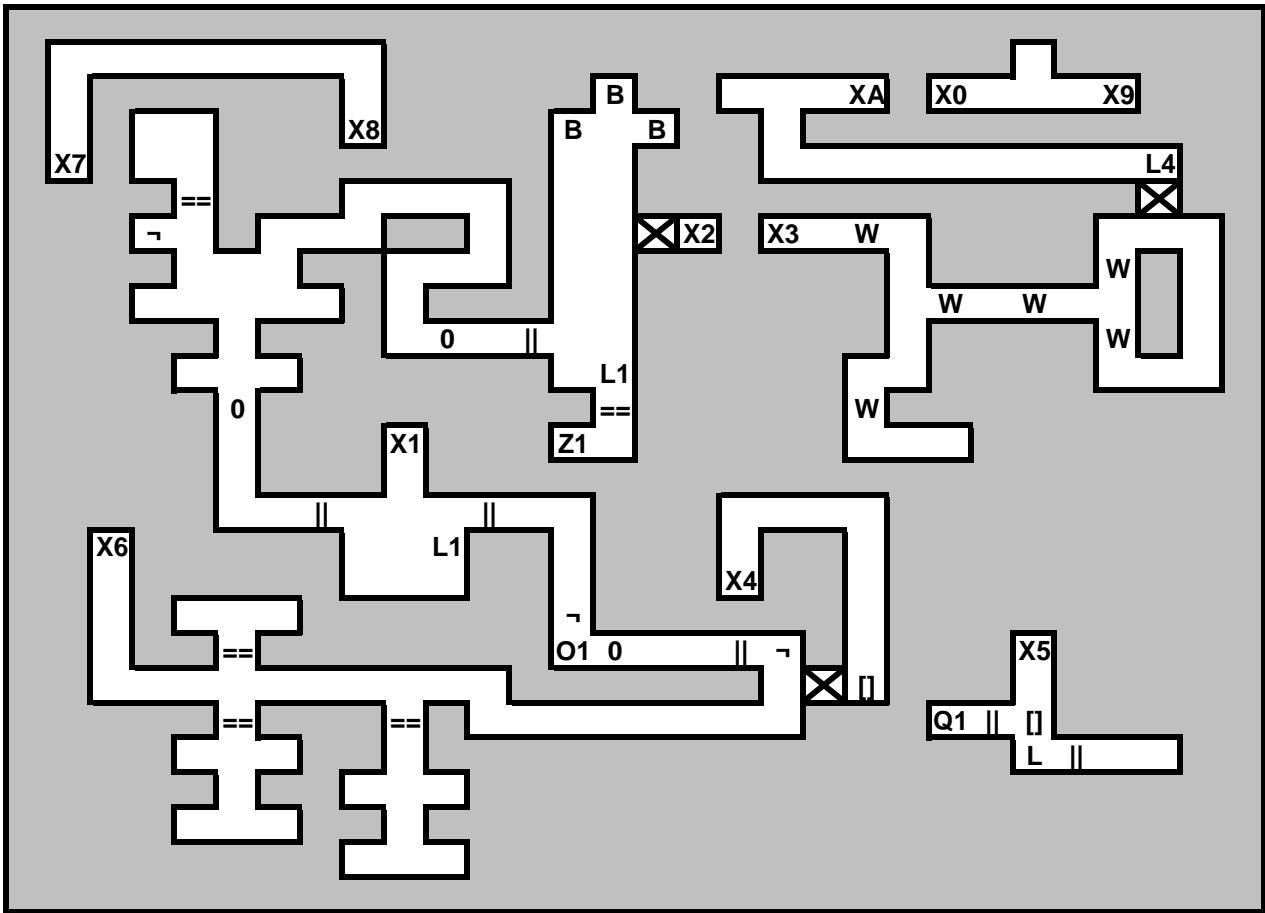
	Secret Wall	X1	Start Location
E	Old Woman	X2	Down To X3
G	Grave	X3	Up to X3
		X4	Darkmoon

Temple



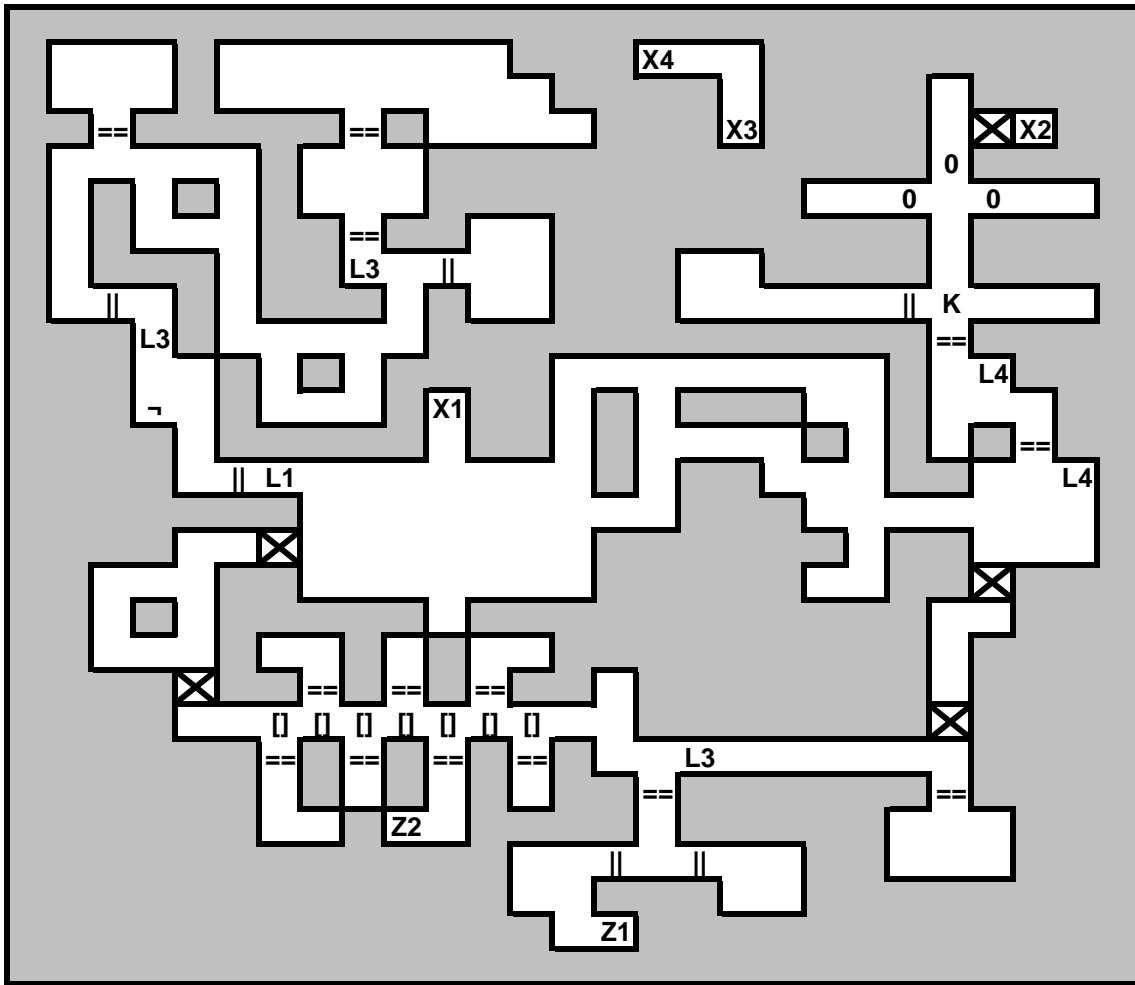
	Secret Wall	H1	Raise Dead Ankh
	Door	H2	Used Raise Dead Ankh
C	Carving	R	Runes
T1	To T3	X1	To Forest (X4)
T2	To T5	X2	To Temple Level 2 (X1)
T3	To T1	X3	To (Dungeon 1 (X1)
T4	To T2	X4	To Silver Tower 1 (X1)
T5	To T4	Z1	Adventuress






Dungeon Level 1



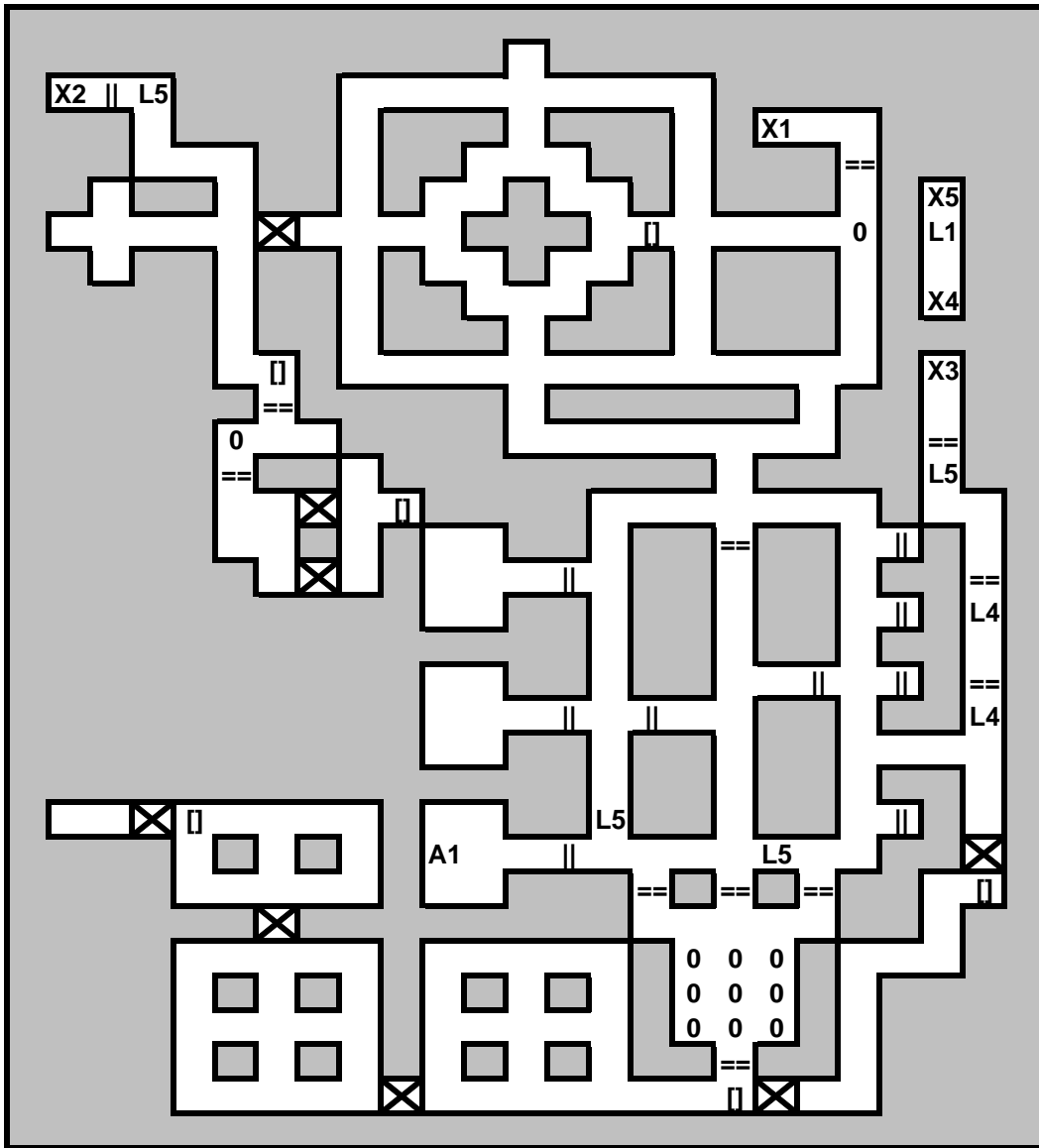
<p> == Door</p> <p> Door</p> <p>⊗ Secret Wall</p> <p>□ Button</p> <p>∩ Lever</p> <p>0 Pressure Pad</p> <p>B Barrel</p> <p>W Web</p> <p>Z1 Insal (Halfling)</p>	<p>L Lock</p> <p>L1 Lock (Grey)</p> <p>L4 Lock (Dark Moon)</p> <p>O1 Pit to Q1</p> <p>Q1 From Pit O1</p> <p>X1 To Temple (X3)</p> <p>X2 Web</p> <p>X3 Up to X2</p>	<p>X4 Down to X5</p> <p>X5 Up to X4</p> <p>X6 Down to X7</p> <p>X7 Up to X6</p> <p>X8 To Dungeon Level 2 (X1)</p> <p>X9 To Dungeon Level 2 (X4)</p> <p>X0 Up to XA</p> <p>XA Down to X0</p>
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Dungeon Level 2



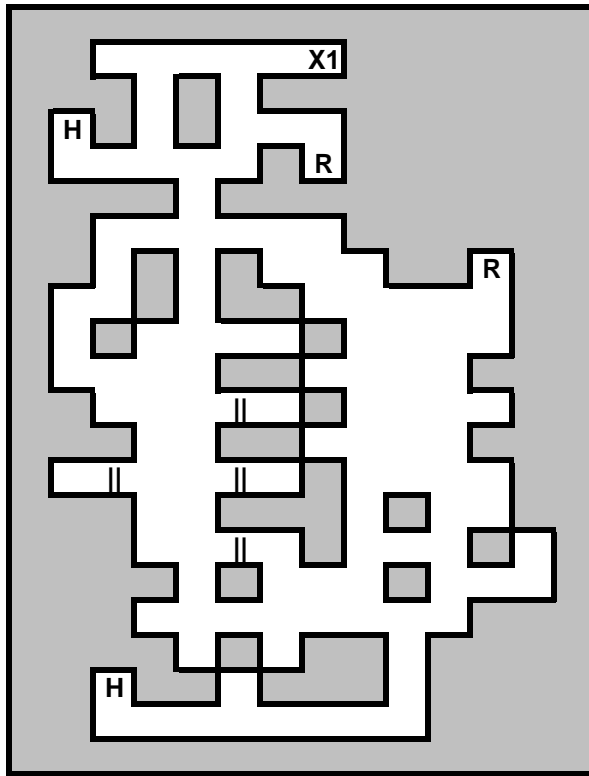
<p> Door</p> <p> Door</p> <p> Secret Wall</p> <p> Button</p> <p> Pressure Pad</p>	<p>L1 Lock</p> <p>L3 Lock (Skull)</p> <p>L4 Lock (Dark Moon)</p> <p>Z1 Calandra (Fighter)</p> <p>Z2 Dwarf Captive</p>	<p>X1 To Dungeon Level 1 (X8)</p> <p>X2 To Dungeon Level 3 (X1)</p> <p>X3 To Dungeon Level 3 (X5)</p> <p>X4 To Dungeon Level 1 (X9)</p> <p>K Khelben</p>
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Dungeon Level 3



==	Door	0	Pressure Pad
 	Door	A1	Portal to Temple Level 2 (A1)
X	Secret Wall	X1	To Dungeon Level 2 (X2)
□	Button	X2	To Dungeon Level 4 (X1)
L4	Lock (Darkmoon)	X3	Up to X4
L5	Lock (Spider)	X4	Down to X3
		X5	To Dungeon Level 2 (X3)

Dungeon Level 4



Door

R

Scratches

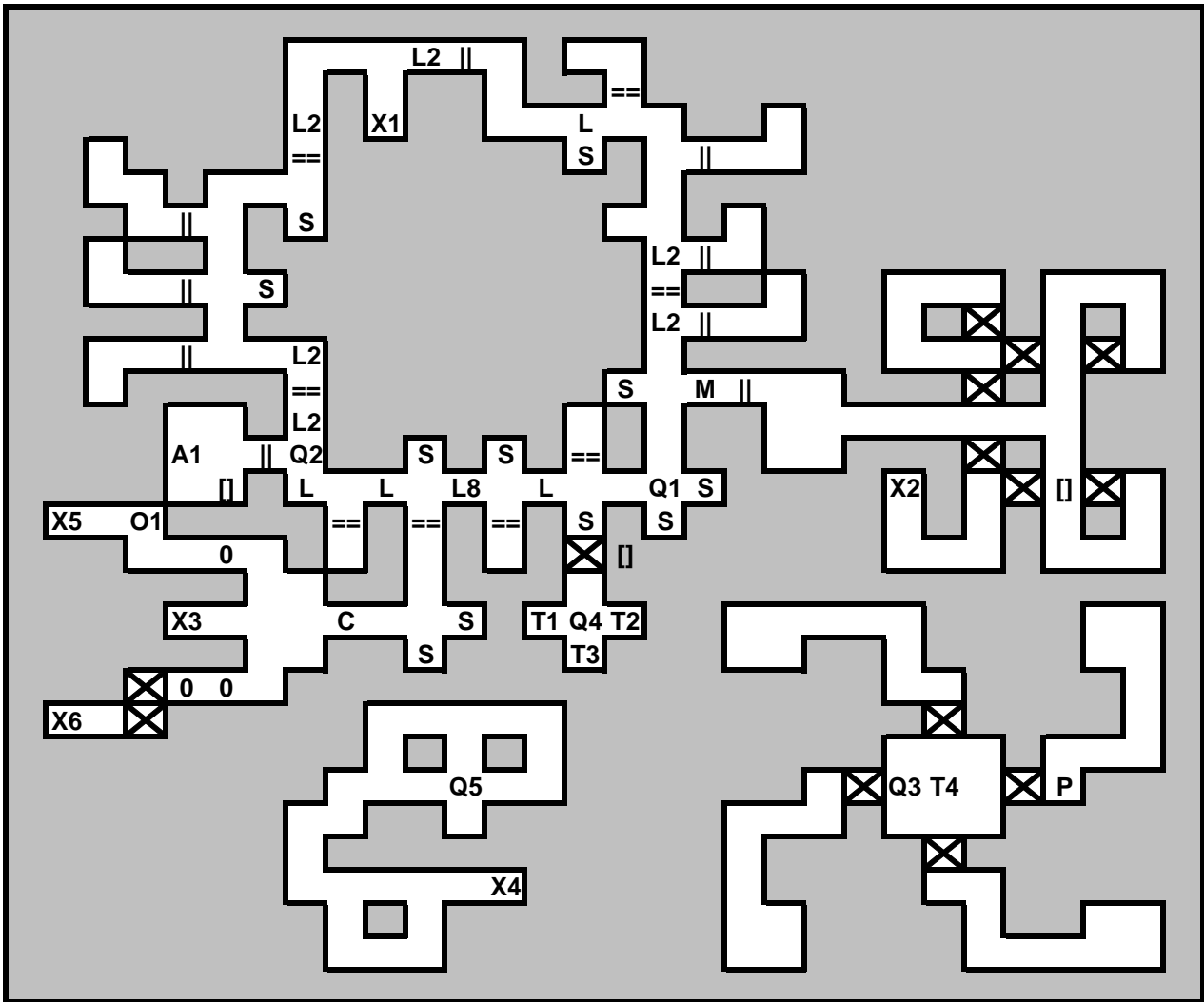
H

Hole

X1

To Dungeon Level 3 (X2)

Temple Level 2



Door



Door



Secret Wall

0

Pressure Pad

T1

Teleport to Q1

T2

Teleport to Q2

T3

Teleport to Q3

T4

Teleport to Q4

Q1

From T1

Q2

From T2

Q3

From T3

Q4

From T4

Q5

From Pit O1

C

Carving

A1

Portal from Dungeon Level 3 (A1) and
Crystal Tower Level 5 (A1)

L

Lock

L2

Lock (Copper)

L8

Lock (Crimson)

S

Bat Statuettes

M

Magic Mouth (Mark of Darkmoon)

P

Trap

X1

To Temple Level 1 (X2)

X2

To Crystal Tower Level 1 (X1)

X3

Down to X4

X4

Up to X3

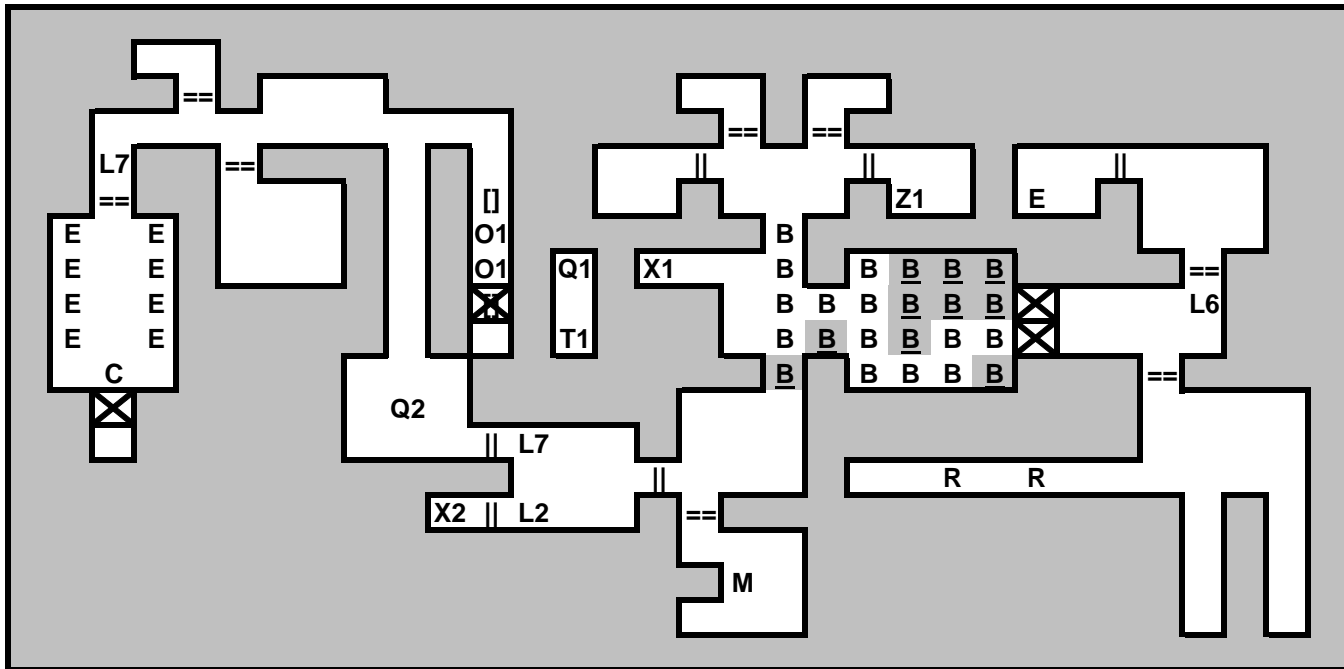
X5

To North Talon Tower (X1)

X6

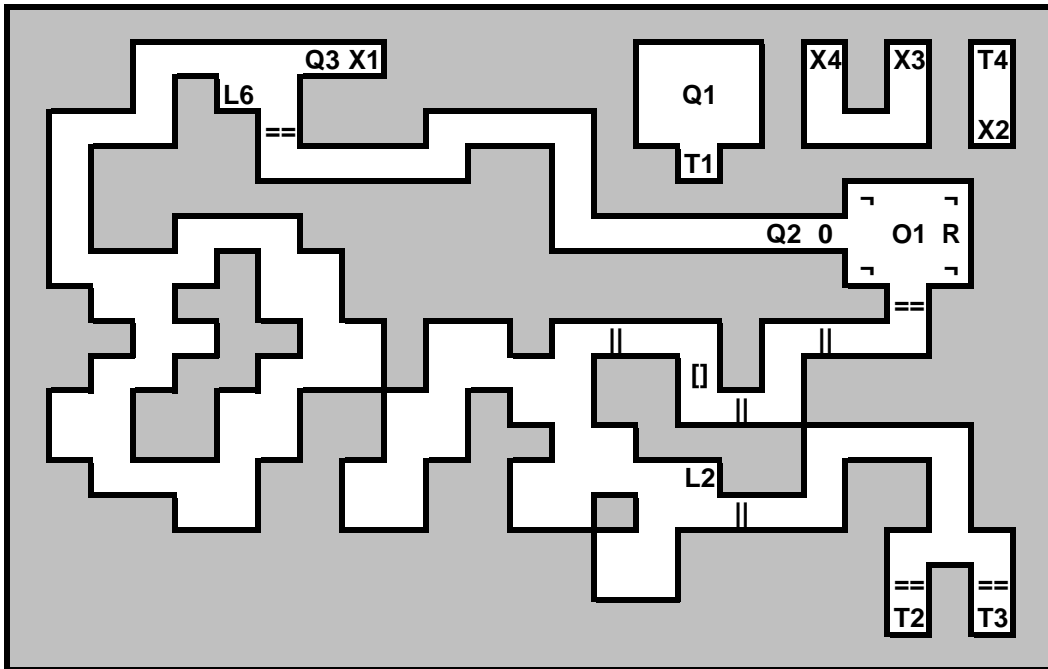
To South Talon Tower Level 1 (X1)

Silver Tower Level 1



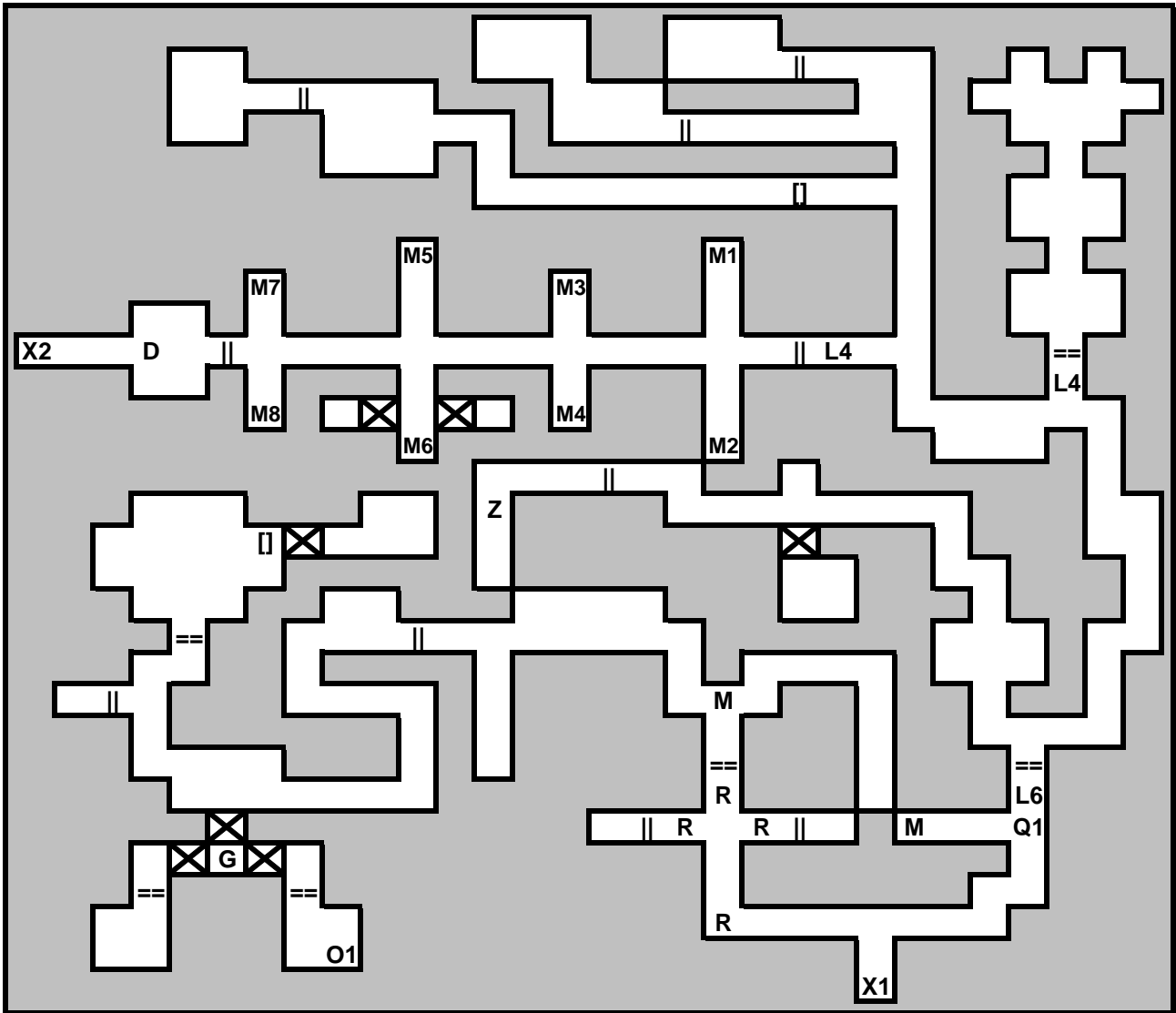
	Door	C	Carving	O1	Pit to Q1
	Door	E	Egg	Q1	From Pit O1
	Secret Wall	L2	Lock (Copper)	Q2	From T1
	Button	L6	Lock (Bone)	T1	Teleport to Q2
0	Pressure Pad	L7	Lock (Mantis)	X1	To Temple (X4)
B	Moving Beam	M	Magic Mouth	X2	To Silver Tower Level 2 (X1)
B	Static Beam	R	Rune	Z1	Taglor (Dwarf)

Silver Tower Level 2



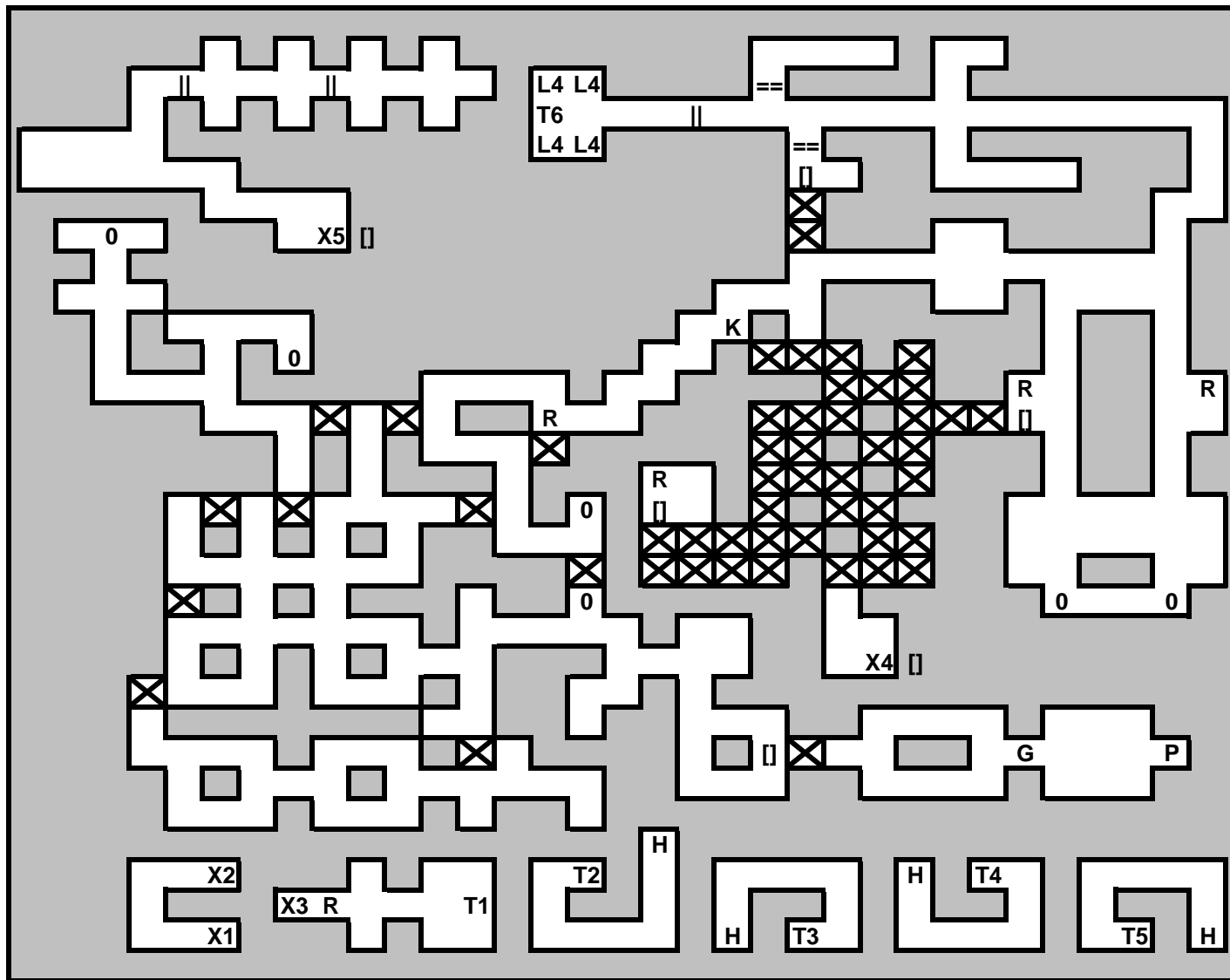
	Door	T1	Teleport to Q2	Q3	From T3
	Door	T2	Teleport to T4	R	Runes
	Button	T3	Teleport to Q3	X1	To Silver Tower Level 1 (X2)
	Lever	T4	Teleport to T2	X2	Up to X3
0	Pressure Pad	O1	Pit to Q1	X3	Down to X2
L2	Lock (Copper)	Q1	From O1	X4	To Silver Tower Level 3 (X1)
L6	Lock (Bone)	Q2	From T1		

Silver Tower Level 3



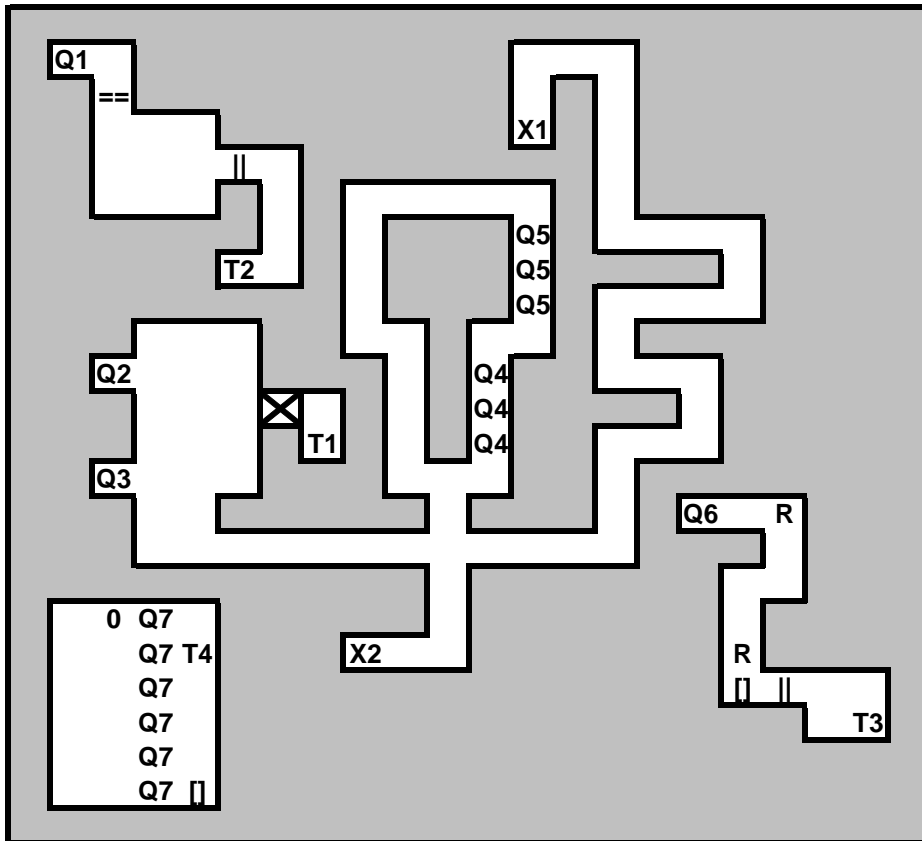
	Door	M	Magic Mouth
	Door	M1	Magic Mouth (Rotten Food)
	Secret Wall	M2	Magic Mouth (5 Rocks)
	Button	M3	Magic Mouth (Mantis Idol)
D	Dran Draggore	M4	Magic Mouth (Red Gem)
G	Ghostly Priestess	M5	Magic Mouth (Re-opens Door)
L4	Lock (Darkmoon)	M6	Magic Mouth (Long Sword "Hunger")
L6	Lock (Bone)	M7	Magic Mouth (Potion)
O1	Pit to Q1	M8	Magic Mouth (Scroll)
Q1	From Pit O1	X1	To Silver Tower Level 2 (X4)
R	Rune	X2	To Silver Tower Level 4 (X1)
Z	Cleric (Trap)		

Silver Tower Level 4



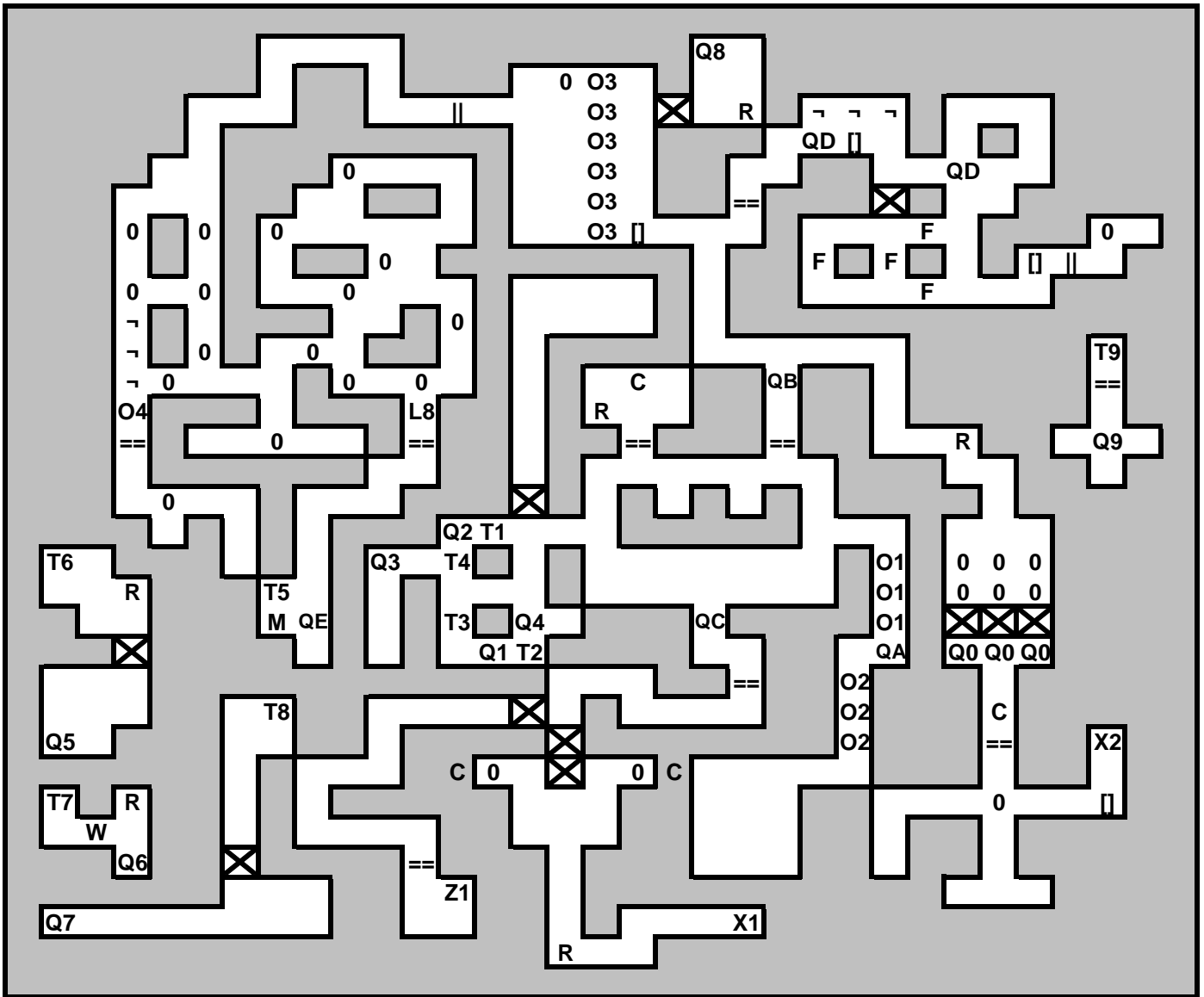
<p>=== Door</p> <p> Door</p> <p>X Secret Wall</p> <p>□ Button</p> <p>0 Pressure Pad</p> <p>G Ghostly Priestess</p> <p>H Giant Hand</p> <p>L4 Lock (Darkmoon)</p>	<p>K Khelben</p> <p>T1 Teleport Randomly to T2 - T6</p> <p>T2 Teleport Randomly to T1 - T6</p> <p>T3 Teleport Randomly to T1 - T6</p> <p>T4 Teleport Randomly to T1 - T6</p> <p>T5 Teleport Randomly to T1 - T6</p> <p>T6 Teleport Randomly to T1 - T5</p> <p>R Runes</p>	<p>P Pedestal (Mark of Darkmoon) Teleport to Temple Level 1</p> <p>X1 To Silver Tower Level 3 (X2)</p> <p>X2 Up to X3</p> <p>X3 Down to X2</p> <p>X4 Up to X5</p> <p>X5 Pit to X4</p>
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Crystal Tower Level 1



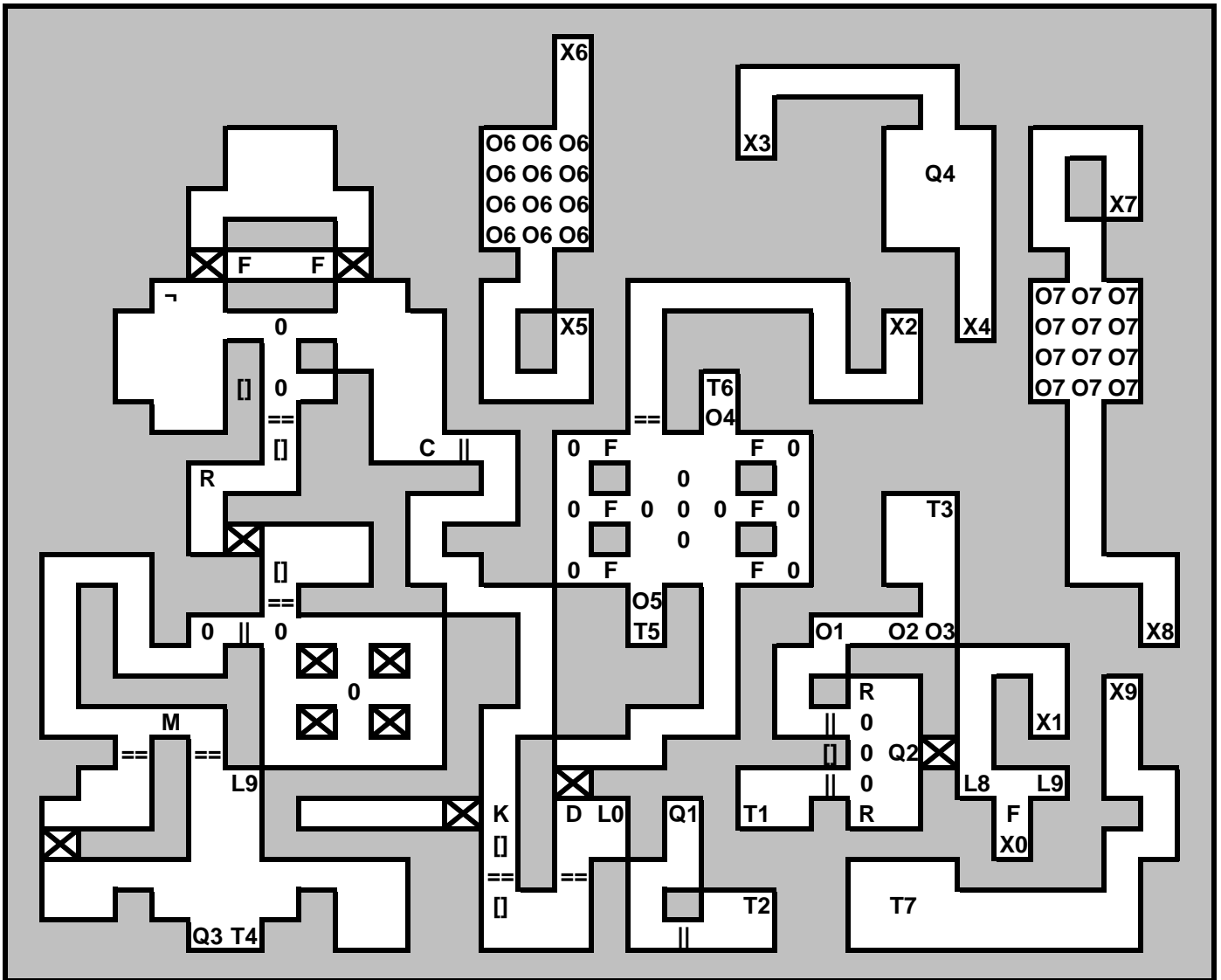
<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30px; text-align: center;"> == </td> <td>Door</td> </tr> <tr> <td style="width: 30px; text-align: center;"> </td> <td>Door</td> </tr> <tr> <td style="width: 30px; text-align: center;">⊗</td> <td>Secret Wall</td> </tr> <tr> <td style="width: 30px; text-align: center;">□</td> <td>Button</td> </tr> <tr> <td style="width: 30px; text-align: center;">0</td> <td>Pressure Pad</td> </tr> <tr> <td style="width: 30px; text-align: center;">R</td> <td>Runes</td> </tr> <tr> <td style="width: 30px; text-align: center;">T1</td> <td>Teleport to Q1</td> </tr> <tr> <td style="width: 30px; text-align: center;">T2</td> <td>Teleport to Q2</td> </tr> <tr> <td style="width: 30px; text-align: center;">T3</td> <td>Teleport to Q3</td> </tr> <tr> <td style="width: 30px; text-align: center;">T4</td> <td>Teleport to Q3</td> </tr> </table>	 == 	Door	 	Door	⊗	Secret Wall	□	Button	0	Pressure Pad	R	Runes	T1	Teleport to Q1	T2	Teleport to Q2	T3	Teleport to Q3	T4	Teleport to Q3	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30px;">Q1</td> <td>From T1</td> </tr> <tr> <td>Q2</td> <td>From T2</td> </tr> <tr> <td>Q3</td> <td>From T3</td> </tr> <tr> <td>Q4</td> <td>From Pit Crystal Tower 2 (O2)</td> </tr> <tr> <td>Q5</td> <td>From Pit Crystal Tower 2 (O1)</td> </tr> <tr> <td>Q6</td> <td>From Pit Crystal Tower 2 (O4)</td> </tr> <tr> <td>Q7</td> <td>From Pit Crystal Tower 2 (O3)</td> </tr> <tr> <td>X1</td> <td>To Temple Level 2 (X2)</td> </tr> <tr> <td>X2</td> <td>To Crystal Tower Level 2 (X1)</td> </tr> </table>	Q1	From T1	Q2	From T2	Q3	From T3	Q4	From Pit Crystal Tower 2 (O2)	Q5	From Pit Crystal Tower 2 (O1)	Q6	From Pit Crystal Tower 2 (O4)	Q7	From Pit Crystal Tower 2 (O3)	X1	To Temple Level 2 (X2)	X2	To Crystal Tower Level 2 (X1)
 == 	Door																																						
 	Door																																						
⊗	Secret Wall																																						
□	Button																																						
0	Pressure Pad																																						
R	Runes																																						
T1	Teleport to Q1																																						
T2	Teleport to Q2																																						
T3	Teleport to Q3																																						
T4	Teleport to Q3																																						
Q1	From T1																																						
Q2	From T2																																						
Q3	From T3																																						
Q4	From Pit Crystal Tower 2 (O2)																																						
Q5	From Pit Crystal Tower 2 (O1)																																						
Q6	From Pit Crystal Tower 2 (O4)																																						
Q7	From Pit Crystal Tower 2 (O3)																																						
X1	To Temple Level 2 (X2)																																						
X2	To Crystal Tower Level 2 (X1)																																						

Crystal Tower Level 2



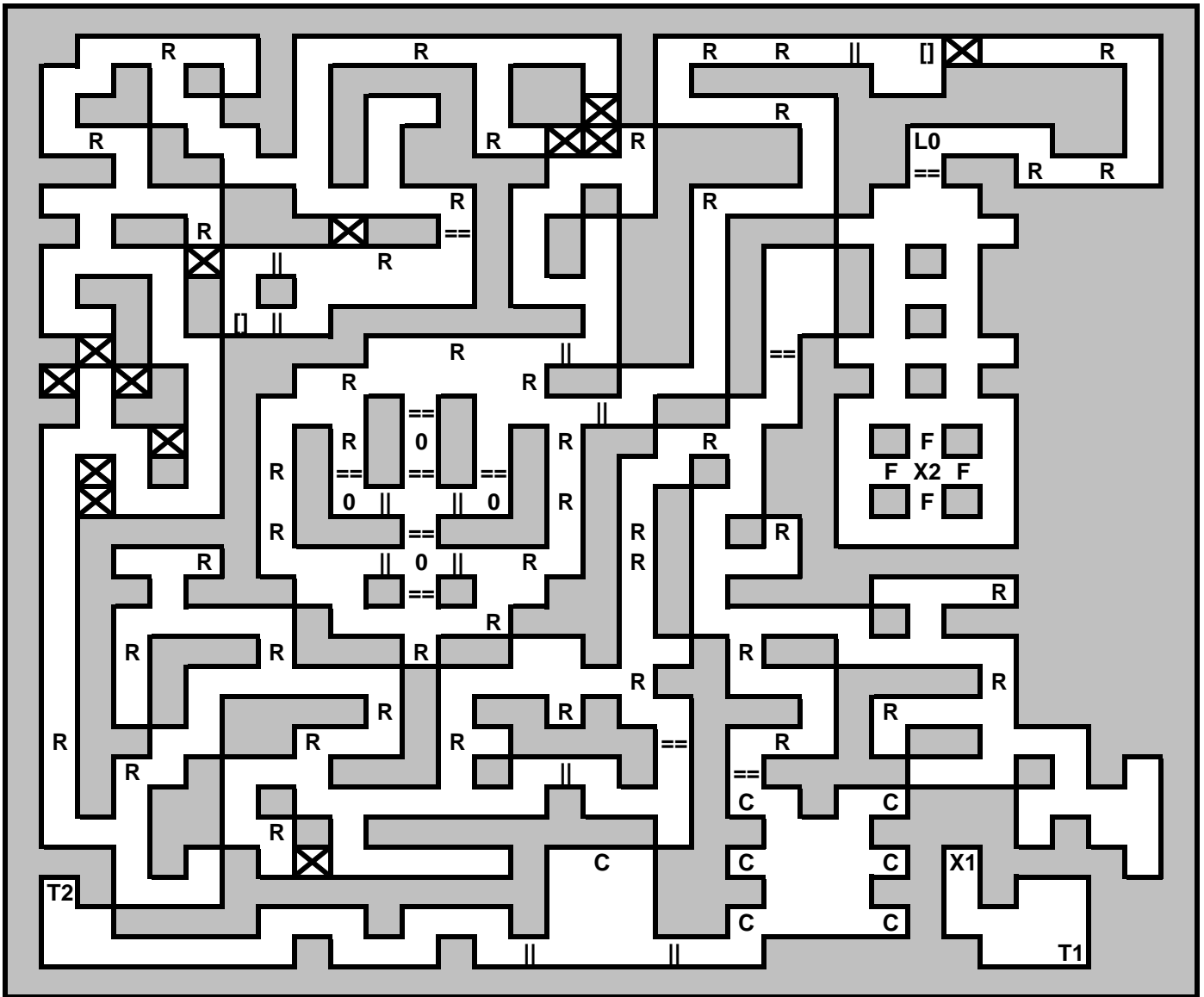
<p> = Door</p> <p> Door</p> <p>X Secret Wall</p> <p>└ Lever</p> <p>[] Button</p> <p>0 Pressure Pad</p> <p>C Carving</p> <p>F Wall of Force</p> <p>L8 Lock (Shell)</p> <p>L9 Lock (Crystal)</p> <p>M Magic Mouth</p> <p>R Runes</p> <p>W Walling Wall</p> <p>Z1 Alain</p>	<p>T1 Teleport to Q1</p> <p>T2 Teleport to Q2</p> <p>T3 Teleport to Q3</p> <p>T4 Teleport to Q4</p> <p>T5 Teleport to Q5 or Q9</p> <p>T6 Teleport to Q6</p> <p>T7 Teleport to Q7</p> <p>T8 Teleport to Q8</p> <p>T9 Teleport to QE</p> <p>O1 Pit to Silver Tower Level 1 (Q5)</p> <p>O2 Pit to Silver Tower Level 1 (Q4)</p> <p>O3 Pit to Silver Tower Level 1 (Q7)</p> <p>O4 Pit to Silver Tower Level 1 (Q6)</p> <p>X1 To Crystal Tower Level 1 (X2)</p> <p>X2 To Crystal Tower Level 3 (X1)</p>	<p>Q1 From T1</p> <p>Q2 From T2</p> <p>Q3 From T3</p> <p>Q4 From T4</p> <p>Q5 From T5</p> <p>Q6 From T6</p> <p>Q7 From T7</p> <p>Q8 From T8</p> <p>Q9 From T5</p> <p>Q0 From Silver Tower Level 3 (O2, O3)</p> <p>QA From Silver Tower Level 3 (O1)</p> <p>QB From Silver Tower Level 3 (O4)</p> <p>QC From Silver Tower Level 3 (O5)</p> <p>QD From Silver Tower Level 5 (O1)</p> <p>QE From T9</p>
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Crystal Tower Level 3



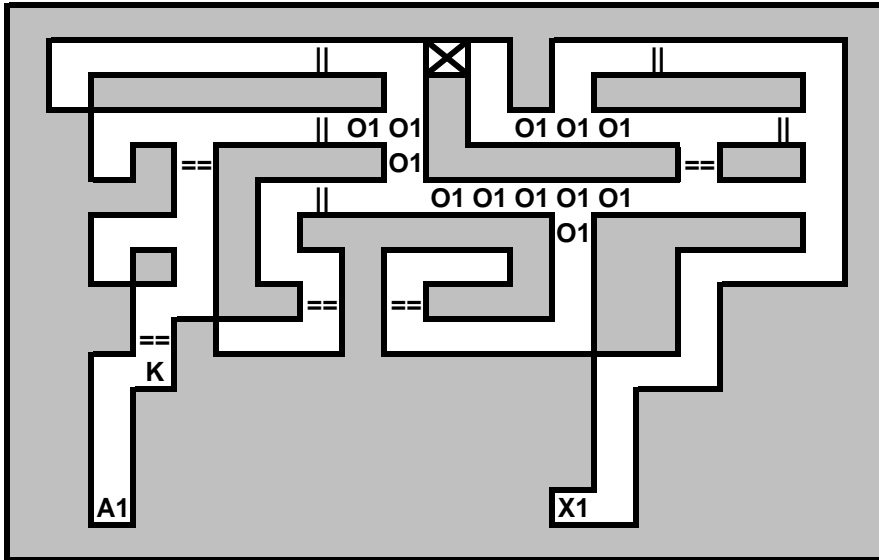
	Door	O1	Pit to Crystal Tower Level 2 (QA)	T4	Teleport to Q2
	Door	O2	Pit to Crystal Tower Level 2 (Q0)	T5	Teleports Thrown Items
	Secret Wall	O3	Pit to Crystal Tower Level 2 (Q0)	T6	Teleports Thrown Items
	Lever	O4	Pit to Crystal Tower Level 2 (QB)	T7	Teleport to Q2
	Button	O5	Pit to Crystal Tower Level 2 (QC)	X1	To Crystal Tower Level 2 (X2)
0	Pressure Pad	O6, O7	Pit to Q4	X2	Up to X3
D	Dran Draggore	Q1	From T1	X3	Down to X2
F	Wall of Force	Q2	From T2 or T7	X4	Up to X5
K	Khelben (Illusion)	Q3	From T3	X5	Down to X4
M	Magic Mouth	Q4	From Pits O6 or O7	X6	Down to X7
L9	Lock (Crystal)	T1	Teleport to Q1	X7	Up to X6
L0	Lock (Tooth)	T2	Teleport to Q2	X8	Down to X9
R	Runes	T3	Teleport to Q3	X9	Up to X8
				X0	To Crystal Tower Level 3 (X1)




Crystal Tower Level 4



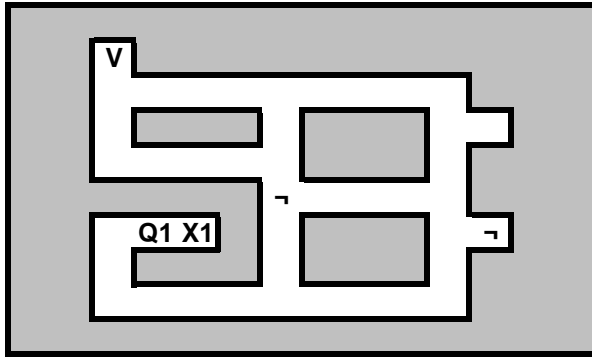
	Door	L0	Lock (Tooth)
	Door	R	Scratches
	Secret Wall	T1	To T2
0	Pressure Pad	T2	To T1
C	Carving	X1	To Crystal Tower Level 3 (X0)
F	Wall of Force	X2	Pit to Crystal Tower Level 5 (X1)

Crystal Tower Level 5

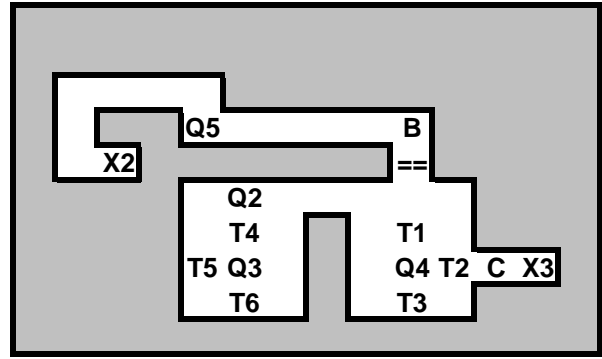


	Door	K	Frost Giant King
	Door	O1	Pit to Crystal Tower Level 2 (QD)
	Secret Wall	X1	Pit from Crystal Tower Level 4 (X2)
A1	Portal to Temple Level 2 (A1)		

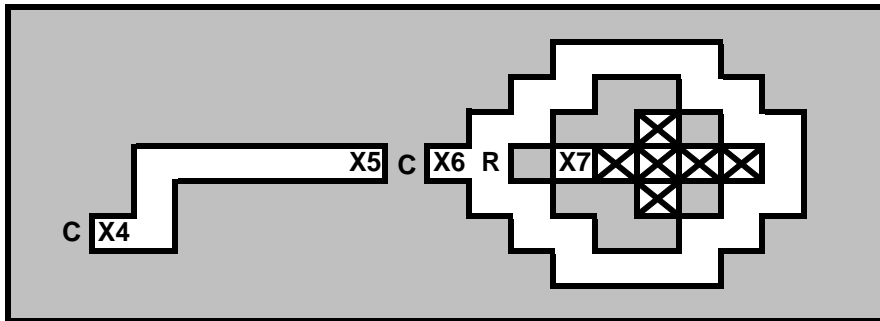
North Talon Tower



South Talon Tower



South Talon Tower Level 2



Door



Door



Secret Wall



Lever

B

Banner

C

Carving

R

Runes

V

Alcove (Fire Globes)

T1

Teleport to Q2

T2

Teleport to Q3

T3

Teleport to Q3

T4

Teleport to Q3

T5

Teleport to Q3

T6

Teleport to Q3

Q1

From T5

Q2

From T1

Q3

From T2 or T3

Q4

From T4

Q5

From T6

V

Alcove (Fire Globes)

X1

To Temple Level 2 (X5)

X2

To Temple Level 2 (X6)

X3

To South Talon Tower Level 2 (X4)

X4

To South Talon Tower Level 1 (X3)

X5

To X6

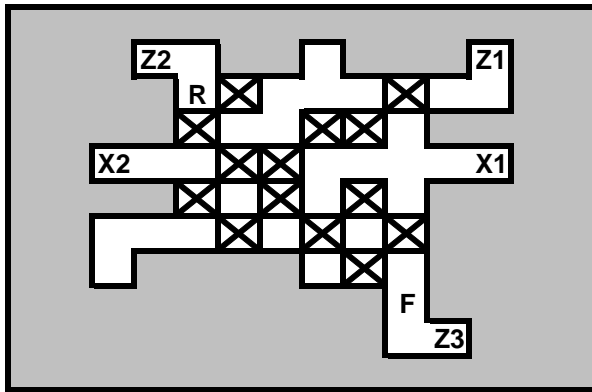
X6

To X5

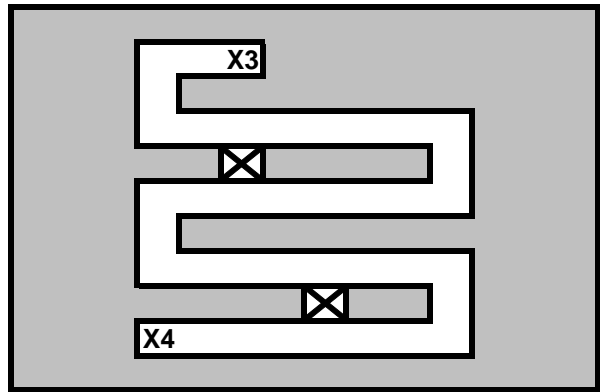
X7

To South Talon Tower Level 3 (X1)

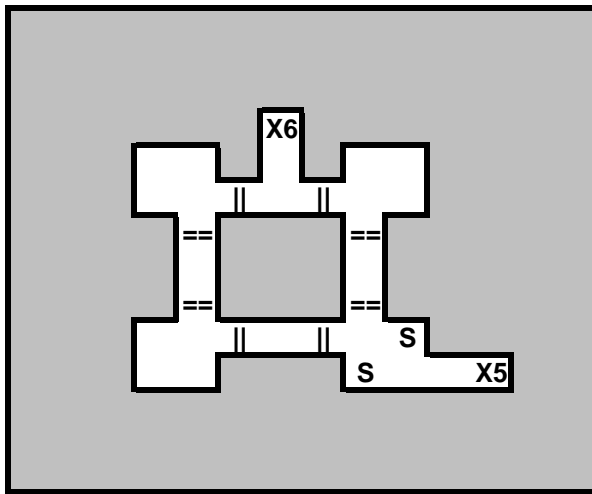
South Talon Tower 3



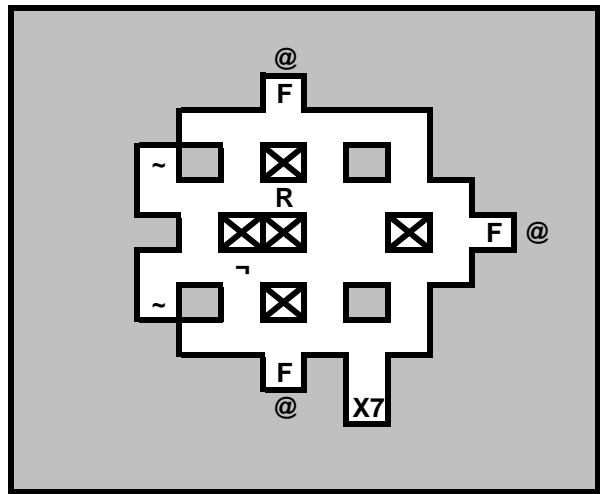
South Talon Tower 4



South Talon Tower 5



South Talon Tower 6



Door



Door



Secret Wall



Lever (Teleport to Talon Tower Level 7 (Q1))



Circular Moveable Dial



Fire Globe Socket



Wall of Force



Adventurer Statue



Giant King



Insal (Captured)



Coin Slot



Runes



To Talon Tower Level 2 (X7)



To Talon Tower Level 4 (X3)



To Talon Tower Level 3 (X2)



To Talon Tower Level 5 (X5)



To Talon Tower Level 4 (X4)

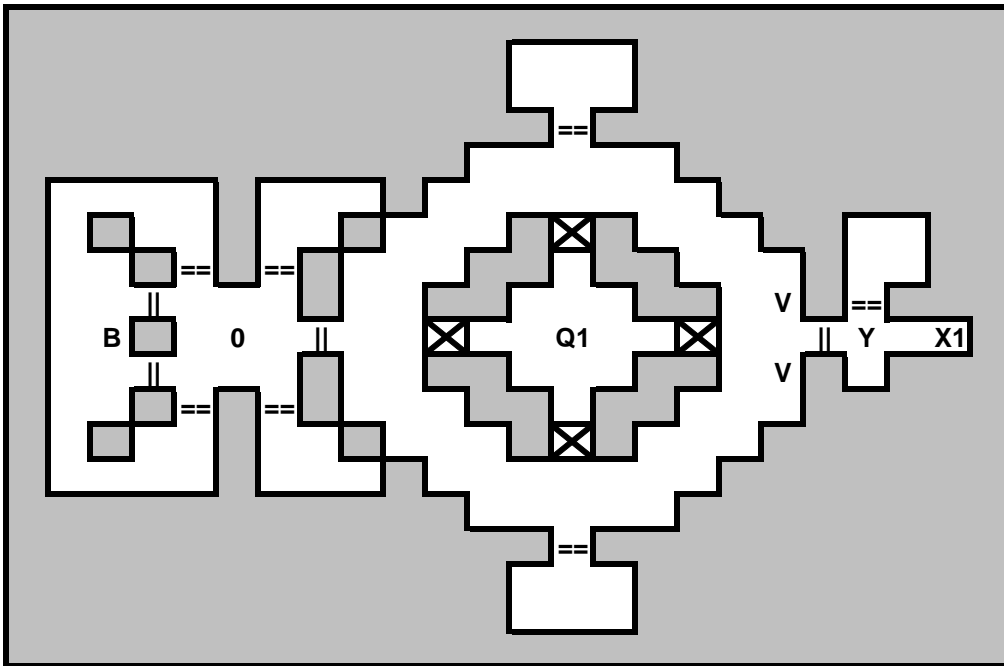


To Talon Tower Level 6 (X7)

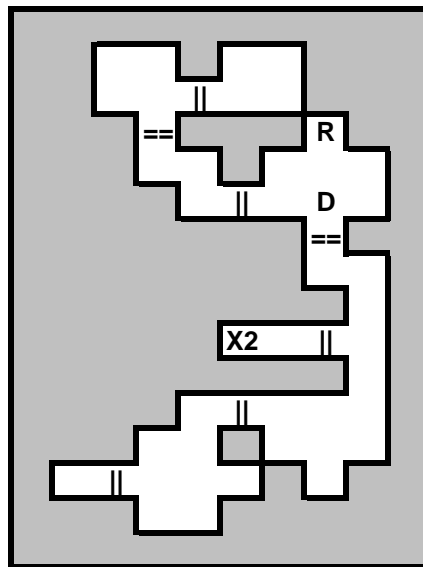


To Talon Tower Level 5 (X6)

Talon Tower Level 7



Talon Tower Level 8



	Door	R	Altar
	Door	V	Amulet Alcoves (Force Field)
	Secret Wall	Y	Dying Cleric
0	Pressure Pad	X1	To Talon Tower Level 8 (X2)
B	Crystal Ball	X2	To Talon Tower Level 7 (X1)
D	Dran Draggore		